

Monday Intermediate Ladies League

- League play is stroke play with two-person teams.
- May 13 - Season starts (First Half Series)
- May 27 - No Play Memorial Day
- July 1 – First ½ Series Final Night - tiebreaker if needed for 1st & 2nd place
- July 8 – Second ½ Series Start
- August 19 – Second ½ Series Final Night - tiebreaker if needed for

1st & 2nd place
- August 26 – Championship Night for 1st – 4th place. Rest of team play 2-person

net scramble for prizes. 4:45pm Shotgun Start for all (Dinner & Banquet)
- Finals - pairing the first & second half weeks 1st place teams vying for overall
1st & 2nd place.
- Semifinals - pairing the first & second half 2nd place teams vying for overall
3rd & 4th place.
- In the case of a team finishing in the same position in both halves, the next
place team will represent the next place. (i.e. - winners of 1st place in half
One cannot vie for the Final or Semifinals in half two)
- League payouts will be based on the semi-final & final match's on 8/26/19.
- CDGA or certified & verifiable USGA online handicaps are preferred for all
league members.
- Players without Handicaps are eligible, but a weighted handicap method
- will be in effect until week 3.
- Substitutes are not required; one player can represent the team in a

- **weekly match vs. the opposing teams.**
- **Substitutes are allowed, subs without a CDGA handicap will play as scratch.**
- **League members are prohibited from substituting for another team.**
- **Weekly Green Fees apply in addition to league entry. \$23 walk - \$33 ride**

Point Allocation

- **Points will be awarded weekly as follows.**
- **10 total points per Team match are available weekly.**
- **2 points for each Individual Net Single Match (low handicap plays low handicap, total of 4 possible points.) Halved Single Matches result in 1 point per player.**
- **4 points for the low Net team score. (You get this by taking the total gross score of both team players and subtract their handicaps) Halved Team Matches result in 2 points per team.**
- **1 point for each players participation nightly**
- **If an entire team no shows, the opposing team gets a Full 10 points, if only 1 player plays then the match is for 9 points as 1 participation point is not awarded.**

Dues

- **All members shall pay annual dues of \$75 per player plus weekly green / cart fees.**
- **Dues cover admin, prizes and fees for the end of the year banquet.**
- **Dues are non-refundable and must be paid before a player competes in the league.**
- **Banquet Fees are non-refundable if you choose not to attend.**
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Events

- Events are played on Monday Evenings.
- Teams may elect to pre-play a league match if both teams agree.
- Pre-played matches must be completed *prior* to the schedule day and time.
- No matches may be played after the scheduled time and day.
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Tee Times

- Tee times are from 4:46 pm to 5:29 pm on Monday evenings.
- You will be supplied with a schedule and players information list, so please contact your weekly match to schedule your times if you're not going to be here at your scheduled tee time.
- Matches must start prior to 5:30 pm unless otherwise agreed to or the match
- will be considered forfeit.

Rain Outs / Unplayable Conditions

- If inclement weather effects the completion of a Regular Event, rain checks on golf and cart will be issued for weekly paid starts.
- Once the ThorGuard Lightening Alarm has sounded ALL PLAY shall be suspended until an all clear Alarm or decision to continue to play is announced.

Handicaps / Scoring

- Each Group competing must return the scorecard, co-signed by at least one team member in each group after completion of play. (The FORE Bar will have a scorecard receptacle)

Rules of Play

- U.S.G.A. Rules Govern all play except when determined by committee.
(Winter Rules All Season)
- The 14-club rule is always in effect
- Players can leave the flag-stick in the hole while putting.

- Players may repair spike marks or other damage, including foot prints, on the green with no penalty.
 - You may rake and place your ball in a sand trap if it is clearly in a footprint.
 - Loose stones and debris in a bunker may be removed without penalty.
 - 3 Minute Time-limit when searching for a lost ball.
 - Ladies play from the Bronze Tee markers.
 - Putts that are within (1) putter-head length of the hole (Approximately 4 inches) are deemed “Good” and shall count as one stroke and a completed hole. Opponents have concede the putt & state: “That putt is Good”
 - There would be no penalty for a player accidentally moving a ball on the putting surface
 - The use of Non-Slope providing distance measuring devices is allowed.
 - It is permitted to give advice to anyone in your foursome.
 - It is permitted to accept or ask for advice in your foursome.
 - Free relief from French tile drains and any exposed drainage.
 - All exterior boundaries that are marked in white paint or with white stakes are to be played as lateral relief. 2 Stroke penalty and drop from where the ball went past the white stake or line. (2 Club lengths plus stance)
- All Drops on the course must be made from a knee-high height.

Obstructions

- Cart paths are immovable obstructions. Nearest relief with stance and one club length may be taken no nearer the hole for your drop.

Slow Play

Please remember to keep your entire group moving by looking for and watching each other’s golf balls.